Quickstart USB-Interface

2. Driver installation



Connect the Interface with your PC \rightarrow wait a short-time \rightarrow LED glows \rightarrow Switch on your R/C transmitter \rightarrow LED flashes \rightarrow finished



..2 new items in device manager

Windows 98 SE / ME:

Connect the USB-Interface with your PC \rightarrow Windows starts the hardware assistant \rightarrow select "choose manually" \rightarrow select "HID-compliant device"



Insert the Windows CD to copy the drivers \rightarrow LED glows \rightarrow switch on your R/C transmitter \rightarrow LED flashes \rightarrow finished If the hardware assistant does not start automatically: Start the assistant In Control Panel | Hardware manually \rightarrow "choose manually"



1. Transmitter settings

Connect your R/C transmitter (in PPM mode, without RF part / unplugged crystal) with the Interface only if it is switched off! The R/C Interface is connected with the buddy box. Thus, the transmitter acts like a slave transmitter. You should set up your transmitter for slave mode and make any settings necessary for slave operation. For further information see the instruction manual of your transmitter(how to switch off the RF part, unplug the crystal oscillator, special settings, ..).

For USB-Interface III:

3. Test

Test in

Mitcheen/Einstelungen können inställerte

Detach all servos, motor controllers, devices and the battery from the R/C receiver and only connect the receiver cord. The USB-Interface supplies the receiver with power, no battery may be connected additionally. First connect the receiver with the USB-Interface, then connect the Interface with your PC.

Use Stick Mode "Stick Mode 1" in IntCon for the operation with an receiver. The default setting is "RF G2".

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Control Panel | Game Controller:

do not calibrate, test only!





4. Simulator

Connect the Interface with your PC before you attach the R/C transmitter!

FMS: Controls \rightarrow Analog Control \rightarrow Joystick Interface \rightarrow Mapping / Calibration \rightarrow calibrate

Easyfly: Select joystick → calibrate

Aerofly Pro: Calibrate \rightarrow Joystick \rightarrow Properties \rightarrow calibrate, Controls \rightarrow Joystick \rightarrow Properties \rightarrow assign channels

Realflight G2: Settings \rightarrow Calibrate device \rightarrow Device: select Joystick (manually) \rightarrow calibrate, assign channels in Advanced Settings

Other Simulators:

The USB-Interface can control all simulators (Aerofly, Piccofly, MS Flight Simulator, ..), car simulators and games, that can be controlled by a normal joystick, too.



Quickstart USB-Interface



6. Configure the Interface



7. Update firmware

- 1. Plug the Interface into the PC.
- 2. Start IntCon \rightarrow USB-Interface is listed.
- 3. Double click the Interface, check "Activate Bootloader".
- 4. Click "Apply" and close the window.

5. If you unplug the Interface and reconnect it again, a new joystick named "Loader" is detected. Windows will install new drivers for it. After a delay of 10 seconds the boot loader disappears and the normal "RC USB" joystick is back again. The boot loader will always start

directly before the normal joystick after connecting. If you want to switch off the boot loader (e.g. after a successful firmware update) then uncheck "Activate Bootloader".

6. Now you can update the firmware with the "Firmware..." button. Connect the Interface, do "Erase", then "Program" (and optionally "Verify), then "Reset". "LED" causes the Interface to toggle the LED. This is just for communication test purpose.

Software for the Interface is located at http://forum.mftech.de



8. Further informationen

Website: http://www.mftech.de

this quickstart: http://www.mftech.de/quickstart_en.pdf

detailed instruction manual: http://www.mftech.de/usb-interface.pdf



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